

# iADC3\_1

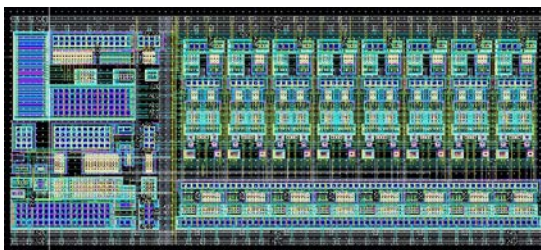
Current-Mode Analog-to-Digital Converter (iADC): Current-input Asynchronous Ultra-Low-Power A/D converter. Proof of silicon 4Q24 & evaluation in progress. Simulation results in table below

Please contact [sales@ailinear.com](mailto:sales@ailinear.com) for more information & ordering specific evaluation.

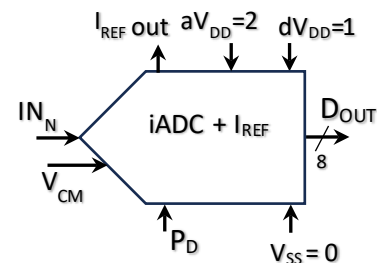
Parameter (units)	Typical Simulation Spec	Typical Conditions: $V_{DD}=2v$ , Temperature = 27C, unless otherwise stated
Resolution (Bits)	8	
$I_{IN}$ peak-to-peak (nA)	$0 \rightarrow I_{REF}$	$I_{REF} \approx 256nA$
$V_{CM}$ (v)	$0.5 \times aV_{DD}$	$I_{IN}$ current source compliance voltage (rails $\pm V_{GS}$ )
$I_{REF}$ Output (nA)	25.6	
a $V_{DD}$ High (v)	$\sim 2$	
a $V_{DD}$ Low (v)	$\sim 1$	a $V_{DD}$ sweep $0v \rightarrow 2v$
$I_{DD}$ (nA)	$\sim 770$	$I_{IN} \approx$ full-scale. $I_{REF} \approx 256nA$
Integral Non-Linearity = INL (LSB)	$\sim \pm 1.5$	$I_{IN}$ sweep $0 \rightarrow$ Full-Scale
Gain Error (LSB)	$\sim \pm 5$	$I_{IN}$ sweep $0 \rightarrow$ Full-Scale
Input Bandwidth = $A_{INBW}$ (KHz)	tbd	-3dB frequency
Transient Time = $\tau$ ( $\mu S$ )	tbd	$D_{OUT}$ time from $I_{IN}$ pulse $\frac{1}{4}$ to $\frac{3}{4}$ scale in $1\mu S$
Digital I/O Levels (v)	$0 \rightarrow dV_{DD}$	
Cell Size ( $\mu m \times \mu m$ )	$\sim 420 \times 180$	
TSMC Process Node (nm)	180	

\*See Disclaimers\*

iADC +  $I_{REF}$  Cell Layout



iADC +  $I_{REF}$  Block Diagram



## Features:

- Gray-code signaling enhances accuracy and speed, reducing power consumption ( $I_{DD}$ ), footprint, and cost.
- Programmable internal  $I_{REF}$  allows customization of  $I_{IN}$  peak-to-peak ranges, also supporting range calibration via the  $I_{REF}$  output.
- Digital output port ( $D_{OUT}$ ) can be serialized based on application needs.
- Digital power consumption dynamically powers down in steady-state  $I_{IN}$  conditions, enabled by the asynchronous iADC architecture.
- iADC has power down ( $P_D$ ), and  $I_{IN}$  current source compliance ( $V_{CM}$ ) voltage setting capability